

How can we represent a graph?

What are basic things we might want to do?

iterate  
over  
all  
such  
edges  
in a  
multigraph

Is there an edge from  $V_i$  to  $V_j$ ?

Iterate over all edges from  $V_i$ ? ✓

Less often, iterate over all edges to  $V_u$ ? ✓

$V =$  set of vertices in graph

For Lab 4

STL  $\rightarrow$  airport  
~~~~~  
object

3-letter  
acronym for  
airport

Set of airports

Object "STL"

city name St. Louis

time zone

location

⋮

could use a Set versus a list.

Expected constant time search by dest.

provide an comparator to constructor

List of edges (Flights) that originate in St. Louis

list of outgoing edges

Could also keep a list of edges that terminate in St. Louis

# Adjacency List

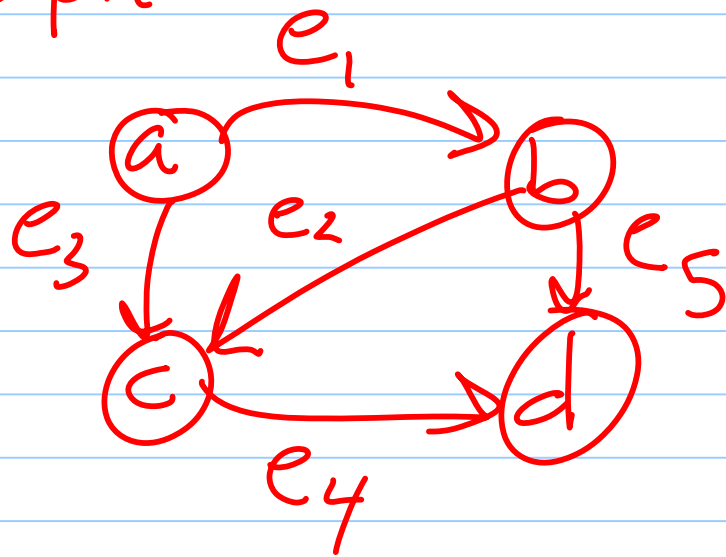
Representation of a graph  
where for each vertex you

store a list of all

outgoing edges

adjacent (in a directed sense)

Graph



Typical way to draw

a : ~~b~~, ~~c~~<sup>e<sub>1</sub>, e<sub>3</sub></sup>  
b : ~~c~~, ~~e<sub>2</sub>~~<sup>e<sub>5</sub></sup>  
c : ~~d~~<sup>e<sub>4</sub></sup>  
d :



implicit representation  
of an edge when  
no multi-edges

incoming edges

also use edges here

|   |     |      |
|---|-----|------|
| ( | a : |      |
|   | b : | a    |
|   | c : | a, b |
|   | d : | b, c |

## bucket Mapping for multigraph

If we keep a set of outgoing edges for each vertex (with comparison defined by dest)

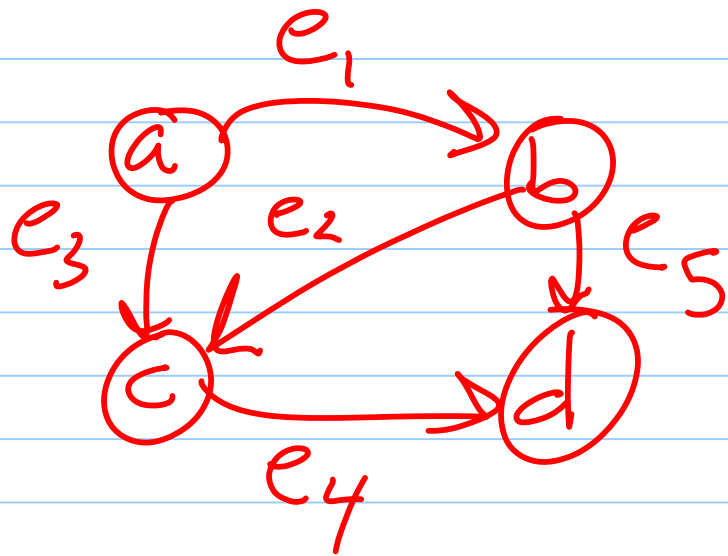
answer is edge from  $V_i$  to  $V_j$  in expected constant time.

## Adjacency Set

Augmented Adjacency Set also keep a set of incoming edges for each vertex

# Adjacency Matrix

x null  
mapping  $\begin{cases} a \rightarrow 0, b \rightarrow 1 \\ c \rightarrow 2, d \rightarrow 3 \end{cases}$



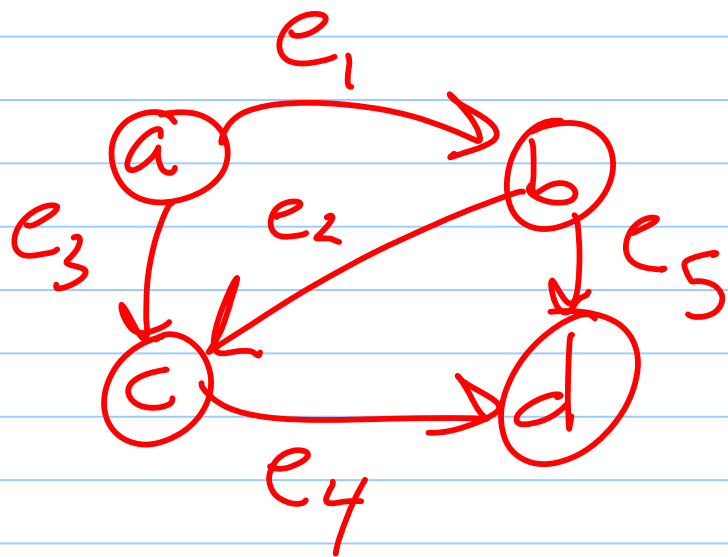
|   | a | b     | c     | d     |
|---|---|-------|-------|-------|
| a | x | $e_1$ | $e_3$ | x     |
| b | x | x     | $e_2$ | $e_5$ |
| c | x | x     | x     | $e_4$ |
| d | x | x     | x     | x     |

$O(n^2)$  time to iterate over

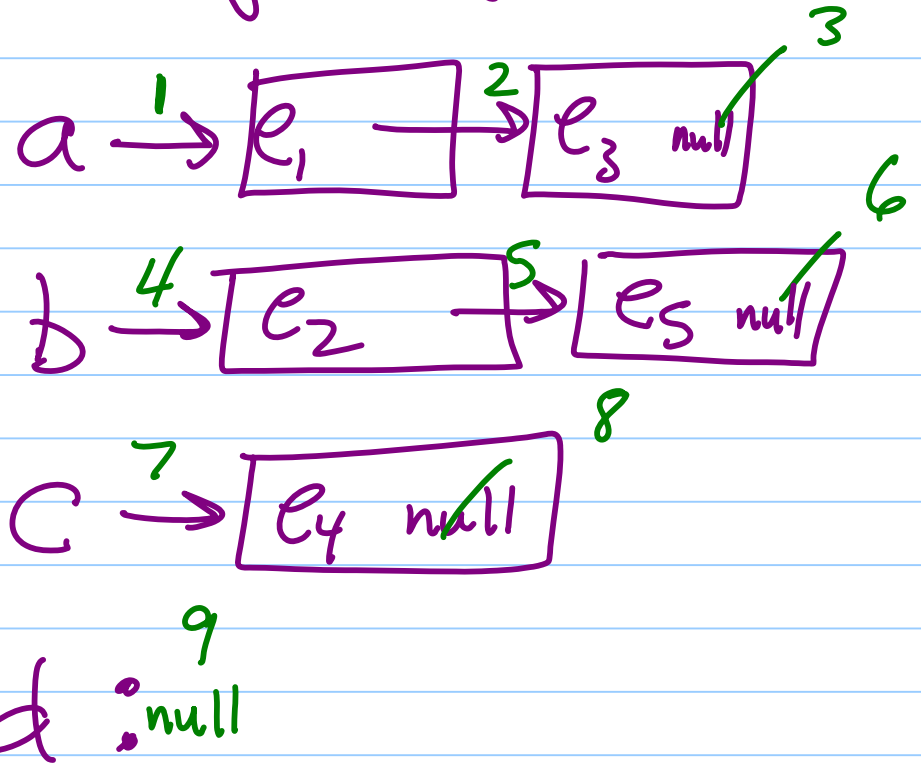
$n$  vertices  
 $m$  edges

all edges  
(if not multigraph)

$n \times n$  matrix



adj list



$O(m+n)$  time  
to iterate over all edges

# objects among all  
lists is  $m$



# Breadth-First Search

Note Title

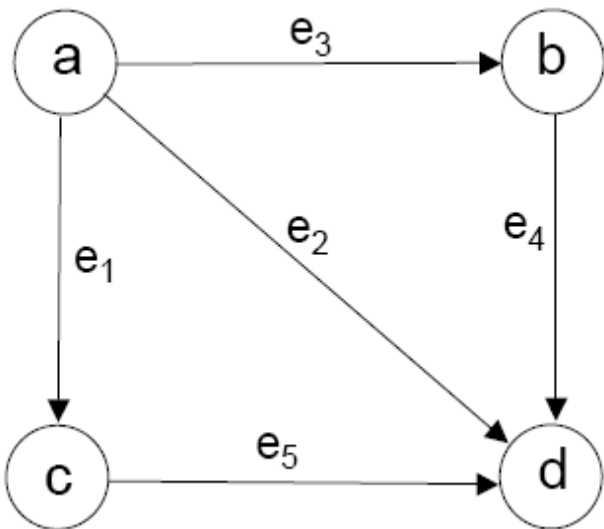
11/15/2007

First we'll overview the graph representations.

Then we'll look at problem of finding a shortest path in a directed unweighted graph

# Adjacency List

vertices  $\{a, b, c, d\}$



outedges

$a \rightarrow \{e_3, e_1, e_2\}$

$b \rightarrow \{e_4\}$

$c \rightarrow \{e_5\}$

$d \rightarrow \{\}$

inedges

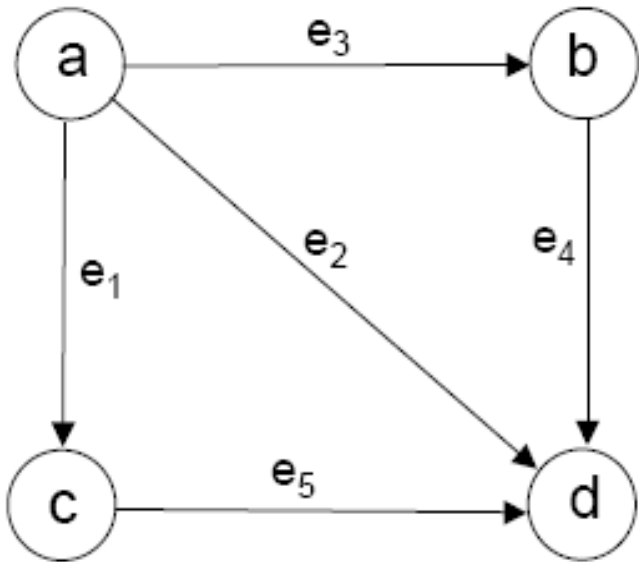
$a \rightarrow \{\}$      $b \rightarrow \{e_3\}$

$c \rightarrow \{e_1\}$      $d \rightarrow \{e_2, e_4, e_5\}$

we've called  
Augmented Adj List

| Data Structure                                | <i>storeIncomingEdges</i> | TaggedBucketCollection type                                                           |
|-----------------------------------------------|---------------------------|---------------------------------------------------------------------------------------|
| AdjacencyList                                 | <i>false</i>              | $V \rightarrow \text{List}\langle E \rangle$                                          |
| AugmentedAdjacencyList                        | <i>true</i>               | $V \rightarrow \text{List}\langle E \rangle$                                          |
| Adjacency Set<br>(no multi-edges)             | <i>false</i>              | $V \rightarrow \text{Set}\langle E \rangle$                                           |
| Augmented Adjacency Set<br>(no multi-edges)   | <i>true</i>               | $V \rightarrow \text{Set}\langle E \rangle$                                           |
| Adjacency Set<br>(with multi-edges)           | <i>false</i>              | $V \rightarrow \text{BucketMapping} \langle V, \text{List} \langle E \rangle \rangle$ |
| Augmented Adjacency Set<br>(with multi-edges) | <i>true</i>               | $V \rightarrow \text{BucketMapping} \langle V, \text{List} \langle E \rangle \rangle$ |

# Adjacency matrix



ids

a → 0

c → 2

d → 3

b → 1

edges

0 1 2 3

0

∅ ∅ e<sub>1</sub> e<sub>2</sub>

1

∅ ∅ ∅ ∅

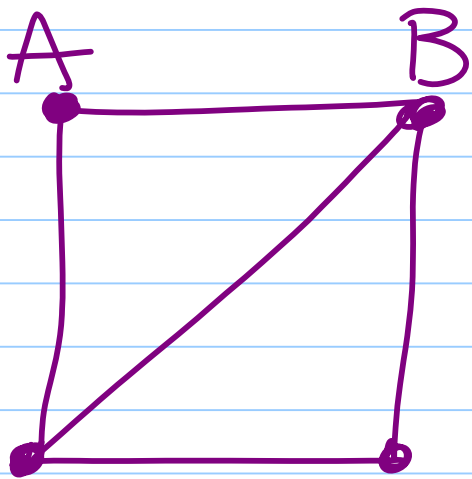
2

∅ ∅ ∅ e<sub>5</sub>

3

∅ ∅ ∅ ∅

# Representing Undirected Graph

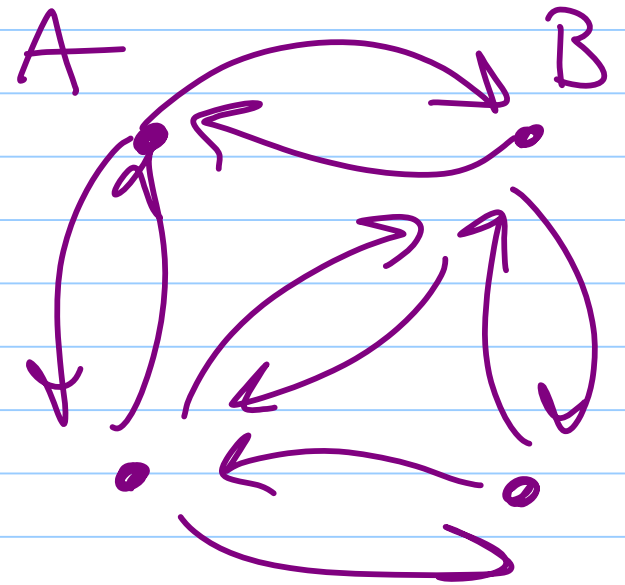


$m$  edges



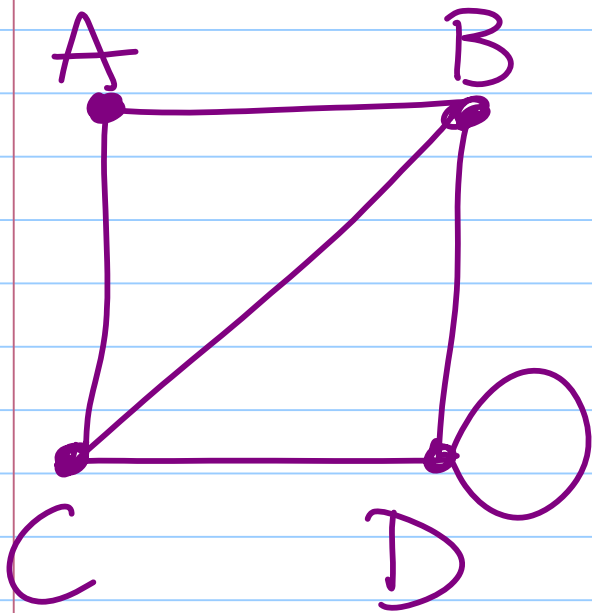
represent

as



$2m$  edges

1 edge    0 no edge



|   | A | B | C | D |
|---|---|---|---|---|
| A | 0 | 1 | 1 | 0 |
| B | 1 | 0 | 1 | 1 |
| C | 1 | 1 | 0 | 1 |
| D | 0 | 1 | 1 | 1 |

Undirected graph, only need to store this part

# Analysis (directed graph, no multi-edges)

$n$  vertices  
 $m$  edges

|                            | Adj List                          | Adj Set                         | Adj Matrix |
|----------------------------|-----------------------------------|---------------------------------|------------|
| Contains edge $v_i, v_j$   | $O(\# \text{ edges out of } v_i)$ | expected<br>$O(1)$              | $O(1)$     |
| iterate over out edges $v$ | $O(\# \text{ edges out of } v)$   | $O(\# \text{ edges out of } v)$ | $O(n)$     |
| iterate over all edges     | $O(n+m)$                          | $O(n+m)$                        | $O(n^2)$   |
| space                      | $O(n+m)$                          | $O(n+m)$                        | $O(n^2)$   |